

ZONING BYLAW REVIEW COMMITTEE MEETING MINUTES

April 12, 2023

Meeting called to order at 7:00pm.

Members present by Zoom: Steve Gagne, Pat Coffey, John Kelsey, John Shaw, Brigid O'Riordan

Visitors present on zoom: Jennifer Milikowsky, John Zimmerman, Teri Anderson, Susan Bronstein

John Shaw informed the committee of a (proposed special town meeting) to be scheduled for September or October. He would like to push to try meet that meeting but realizes that we have more work to do in final review. He ran down the legal timeline needed to reach that goal.

Committee finished there review of new section 5.18 short term residential rental by defining how many occupants are allowed in a unit.

We started to review old section 5.18 (now 5.12) but John S moved we take it up later as we were not prepared to review it.

We reviewed 5.14 Ground mounted solar energy systems starting at #4 Utility notification. Wording added to #6 Structures/Battery to define and regulate battery storage in conjunction with Solar. A new definition was inserted. It was noted that Battery energy storage systems (BESS) will change rapidly so the planning board will need to look at this in the future. #8 f Cleaned up language to allow paved surface under new construction where solar will be used. Finished review of sec 5.14.

Review of sec 5.15 Earth removal and after discussion kept changes already voted before public informational meeting. Finished review of sec 5.15.

Next on the agenda will be sec 5.16 Wireless communication systems and (old) sec 5.17. For alignment it will be moved, and new title will be Accessory Dwelling Unit (AUD's)

Members agreed to run meetings from 7 to 9pm in the future to get bylaws completed, with thoughts of an half day or all day marathon.

John Shaw will try to find dates of amendments/adoption of current and old zoning bylaws so we can add a reference page with that information into the bylaws.

Meeting adjourned at 8:40pm.

Next scheduled meeting is 4/26/23 at 7pm on zoom.

Submitted by John Shaw.